

Active Inference: A process theory

Friston, FitzGerald, Rigoli, Schwartenbeck & Pezzulo (2017)

The goal

- To frame active inference in terms of neuronal dynamics and observed behavior.
- To show how Active inference encompasses other models and theories of cognition and behavior.

The ingredients of Active inference

Definition. *Active inference rests on the tuple $(O, P, Q, R, S, T, \Upsilon)$:*

- *A finite set of outcomes O*
- *A finite set of control states or actions Υ*
- *A finite set of hidden states S*
- *A finite set of time-sensitive policies T*
- *A generative process $R(\tilde{o}, \tilde{s}, \tilde{u})$ that generates probabilistic outcomes $o \in O$ from (hidden) states $s \in S$ and action $u \in \Upsilon$*
- *A generative model $P(\tilde{o}, \tilde{s}, \pi, \eta)$ with parameters η , over outcomes, states, and policies $\pi \in T$, where $\pi \in \{0, \dots, K\}$ returns a sequence of actions $u_t = \pi(t)$*
- *An approximate posterior $Q(\tilde{s}, \pi, \eta) = Q(s_0|\pi) \dots Q(s_T|\pi)Q(\pi)Q(\eta)$ over states, policies and parameters with expectations $(\mathbf{s}_0^\pi, \dots, \mathbf{s}_T^\pi, \boldsymbol{\pi}, \boldsymbol{\eta})$*

The generative model

$$P(\tilde{o}, \tilde{s}, \pi, \eta) = P(\pi)P(\eta) \prod_{t=1}^T P(o_t|s_t)P(s_t|s_{t-1}, \pi)$$

$$P(o_t|s_t) = \text{Cat}(\mathbf{A})$$

$$P(s_{t+1}|s_t, \pi) = \text{Cat}(\mathbf{B}(u = \pi(t)))$$

$$P(s_1|s_0) = \text{Cat}(\mathbf{D})$$

$$P(\pi) = \sigma(-\gamma \cdot \mathbf{G}(\pi))$$

$$P(\mathbf{A}) = \text{Dir}(a)$$

$$P(\mathbf{B}) = \text{Dir}(b)$$

$$P(\mathbf{D}) = \text{Dir}(d)$$

$$P(\gamma) = \Gamma(1, \beta).$$

$$\eta = \{a, b, d, \beta\}$$

The approximate posterior

$$Q(x) = Q(s_1|\pi) \dots Q(s_T|\pi)Q(\pi)Q(\mathbf{A})Q(\mathbf{B})Q(\mathbf{D})Q(\gamma)$$

$$Q(s_t|\pi) = \text{Cat}(\mathbf{s}_t^\pi)$$

$$Q(\pi) = \text{Cat}(\boldsymbol{\pi})$$

$$Q(\mathbf{A}) = \text{Dir}(\mathbf{a})$$

$$Q(\mathbf{B}) = \text{Dir}(\mathbf{b})$$

$$Q(\mathbf{D}) = \text{Dir}(\mathbf{d})$$

$$Q(\gamma) = \Gamma(1, \boldsymbol{\beta})$$

$$\mathbf{x} = (\mathbf{s}_0^\pi, \dots, \mathbf{s}_T^\pi, \boldsymbol{\pi}, \boldsymbol{\eta})$$

$$\boldsymbol{\eta} = (\mathbf{a}, \mathbf{b}, \mathbf{d}, \boldsymbol{\beta})$$

Behavior, action and reflexes

$$\begin{aligned}u_t &= \min_u E_Q[D[P(o_{t+1}|s_{t+1})||R(o_{t+1}|s_t, u)]] \\ &= \min_u \mathbf{o}_{t+1} \cdot \boldsymbol{\varepsilon}_{t+1}^u\end{aligned}$$

$$\boldsymbol{\varepsilon}_{t+1}^u = \widehat{\mathbf{o}}_{t+1} - \widehat{\mathbf{o}}_{t+1}^u$$

$$\mathbf{o}_{t+1} = \mathbf{A}\mathbf{s}_{t+1}$$

$$\mathbf{o}_{t+1}^u = \mathbf{A}\mathbf{B}(u)\mathbf{s}_t$$

$$\mathbf{s}_t = \sum_{\pi} \boldsymbol{\pi}_{\pi} \cdot \mathbf{s}_t^{\pi}.$$

Free energy and expected Free energy

$$Q(x) = \arg \min_{Q(x)} F$$

$$\approx P(x|\tilde{o})$$

$$F = E_Q[\ln Q(x) - \ln P(x, \tilde{o})]$$

$$= E_Q[\ln Q(x) - \ln P(x|\tilde{o}) - \ln P(\tilde{o})]$$

$$= E_Q[\ln Q(x) - \ln P(\tilde{o}|x) - \ln P(x)]$$

$$= \underbrace{D[Q(x)||P(x|\tilde{o})]}_{\text{relative entropy}} - \underbrace{\ln P(\tilde{o})}_{\text{log evidence}}$$

$$= \underbrace{D[Q(x)||P(x)]}_{\text{complexity}} - \underbrace{E_Q[\ln P(\tilde{o}|x)]}_{\text{accuracy}},$$

$$G(\pi) = \sum_{\tau} G(\pi, \tau),$$

$$G(\pi, \tau) = E_{\tilde{Q}}[\ln Q(s_{\tau}|\pi) - \ln P(s_{\tau}, o_{\tau}|\tilde{o}, \pi)]$$

$$= E_{\tilde{Q}}[\ln Q(s_{\tau}|\pi) - \ln P(s_{\tau}|o_{\tau}, \tilde{o}, \pi) - \ln P(o_{\tau})],$$

$$\approx \underbrace{E_{\tilde{Q}}[\ln Q(s_{\tau}|\pi) - \ln Q(s_{\tau}|o_{\tau}, \pi)]}_{(-ve) \text{ mutual information}} - \underbrace{E_{\tilde{Q}}[\ln P(o_{\tau})]}_{\text{expected log evidence}}$$

$$= \underbrace{E_{\tilde{Q}}[\ln Q(o_{\tau}|\pi) - \ln Q(o_{\tau}|s_{\tau}, \pi)]}_{(-ve) \text{ epistemic value}} - \underbrace{E_{\tilde{Q}}[\ln P(o_{\tau})]}_{\text{extrinsic value}}$$

$$= \underbrace{D[Q(o_{\tau}|\pi)||P(o_{\tau})]}_{\text{expected cost}} + \underbrace{E_{\tilde{Q}}[H[P(o_{\tau}|s_{\tau})]]}_{\text{expected ambiguity}},$$

Belief updating

$$\left. \begin{aligned} \mathbf{s}_\tau^\pi &= \sigma(\hat{\mathbf{A}} \cdot \mathbf{o}_\tau + \hat{\mathbf{B}}_{\tau-1}^\pi \mathbf{s}_{\tau-1}^\pi + \hat{\mathbf{B}}_\tau^\pi \cdot \mathbf{s}_{\tau+1}^\pi) \\ \pi &= \sigma(-\mathbf{F} - \gamma \cdot \mathbf{G}) \\ \beta &= \beta + (\pi - \pi_0) \cdot \mathbf{G} \end{aligned} \right\} \text{Inference,}$$

$$\left. \begin{aligned} \hat{\mathbf{A}} &= \psi(\mathbf{a}) - \psi(\mathbf{a}_0) & \mathbf{a} &= a + \sum_\tau o_\tau \otimes \mathbf{s}_\tau \\ \hat{\mathbf{B}} &= \psi(\mathbf{b}) - \psi(\mathbf{b}_0) & \mathbf{b}(u) &= b(u) + \sum_{\pi(\tau)=u} \pi_\pi \cdot \mathbf{s}_\tau^\pi \otimes \mathbf{s}_{\tau-1}^\pi \\ \hat{\mathbf{D}} &= \psi(\mathbf{d}) - \psi(\mathbf{d}_0) & \mathbf{d} &= d + \mathbf{s}_1 \end{aligned} \right\} \text{Learning.}$$

Gradient descent and neuronal dynamics

$$\dot{\widehat{\mathbf{s}}}_\tau^\pi = \partial_{\widehat{\mathbf{s}}} \mathbf{s}_\tau^\pi \cdot \varepsilon_\tau^\pi$$

$$\mathbf{s}_\tau^\pi = \sigma(\widehat{\mathbf{s}}_\tau^\pi)$$

$$\dot{\boldsymbol{\beta}} = \gamma^2 \varepsilon^\gamma$$

$$\varepsilon_\tau^\pi = (\widehat{\mathbf{A}} \cdot o_\tau + \widehat{\mathbf{B}}_{\tau-1}^\pi \mathbf{s}_{\tau-1}^\pi + \widehat{\mathbf{B}}_\tau^\pi \cdot \mathbf{s}_{\tau+1}^\pi) - \widehat{\mathbf{s}}_\tau^\pi$$

$$\varepsilon^\gamma = (\beta - \boldsymbol{\beta}) + (\boldsymbol{\pi} - \boldsymbol{\pi}_0) \cdot \mathbf{G}.$$

Explicit representation of future and past states.

Prediction error responses as the change in Free energy or belief updating.

Reward prediction error

- If planned actions minimize expected Free Energy (G), then policies become more precise.
- Dopaminergic firing reflects this increase in precision or expected reward.
- Precision is related to reward prediction error.

Functional neuroanatomy

(solutions to) Belief updating

Functional anatomy

Action selection (and Bayesian model averaging)

$$u_t = \min_u \mathbf{o}_{t+1} \cdot \boldsymbol{\varepsilon}_{t+1}^u$$

$$\boldsymbol{\varepsilon}_{t+1}^u = \ln \mathbf{A} \mathbf{s}_{t+1} - \ln \mathbf{A} \mathbf{B}(u) \mathbf{s}_t$$

$$\mathbf{s}_t = \sum_{\pi} \boldsymbol{\pi}_{\pi} \cdot \mathbf{s}_t^{\pi}$$

State estimation (planning as inference)

$$\mathbf{s}_{\tau}^{\pi} = \sigma(\bar{\mathbf{A}} \cdot \mathbf{o}_{\tau} + \bar{\mathbf{B}}_{\tau-1}^{\pi} \mathbf{s}_{\tau-1}^{\pi} + \bar{\mathbf{B}}_{\tau}^{\pi} \cdot \mathbf{s}_{\tau+1}^{\pi})$$

Policy selection

$$\boldsymbol{\pi} = \sigma(-\mathbf{F} - \gamma \cdot \mathbf{G})$$

$$F(\boldsymbol{\pi}, \tau) = \mathbf{s}_{\tau}^{\pi} \cdot (\bar{\mathbf{s}}_{\tau}^{\pi} - \bar{\mathbf{A}} \cdot \mathbf{o}_{\tau} - \bar{\mathbf{B}}_{\tau-1}^{\pi} \mathbf{s}_{\tau-1}^{\pi})$$

$$G(\boldsymbol{\pi}, \tau) = \mathbf{o}_{\tau}^{\pi} \cdot (\bar{\mathbf{o}}_{\tau}^{\pi} - \mathbf{U}_{\tau}) + \mathbf{s}_{\tau}^{\pi} \cdot \mathbf{H}$$

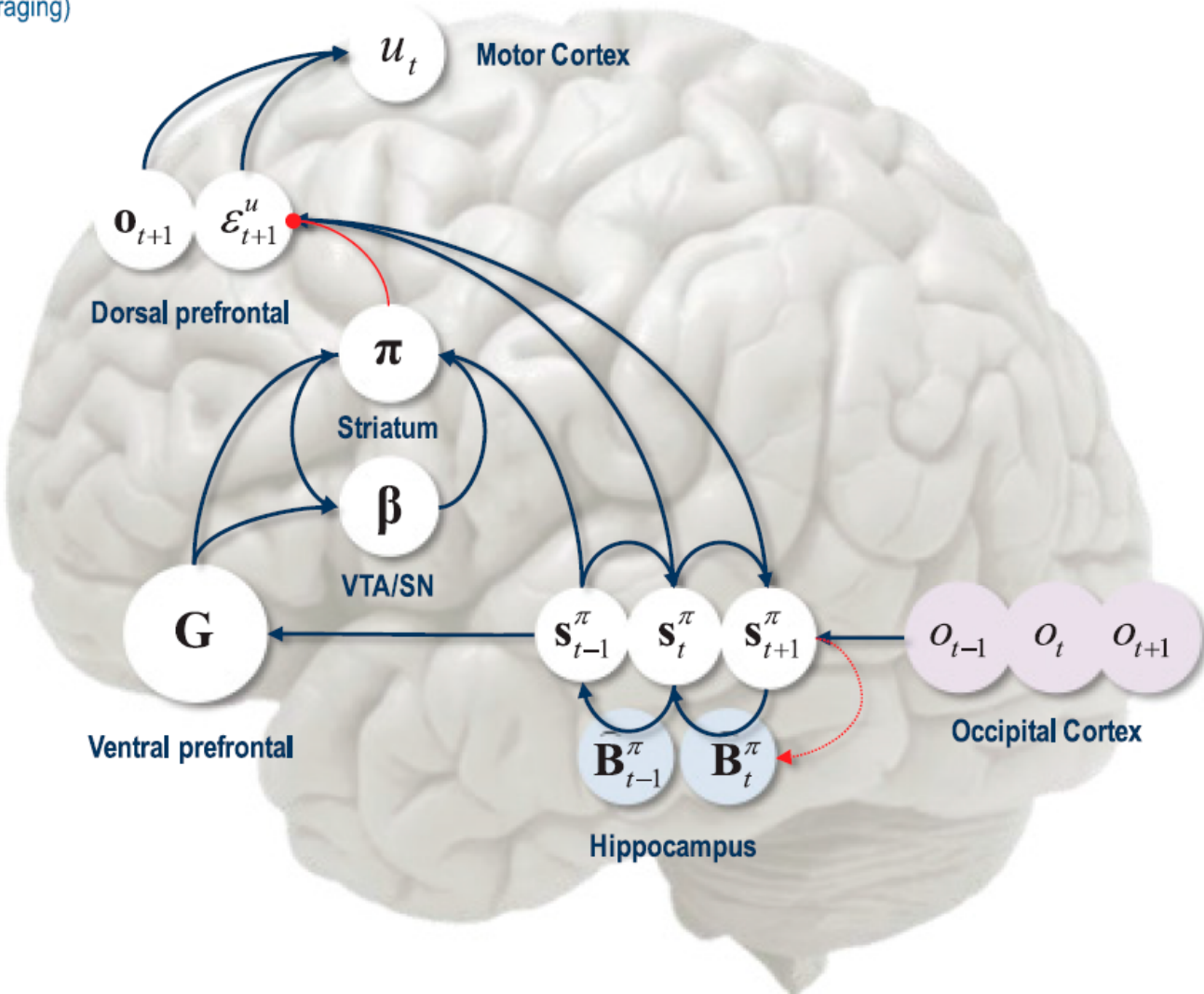
Precision (incentive salience)

$$\boldsymbol{\beta} = \boldsymbol{\beta} + (\boldsymbol{\pi} - \boldsymbol{\pi}_0) \cdot \mathbf{G}$$

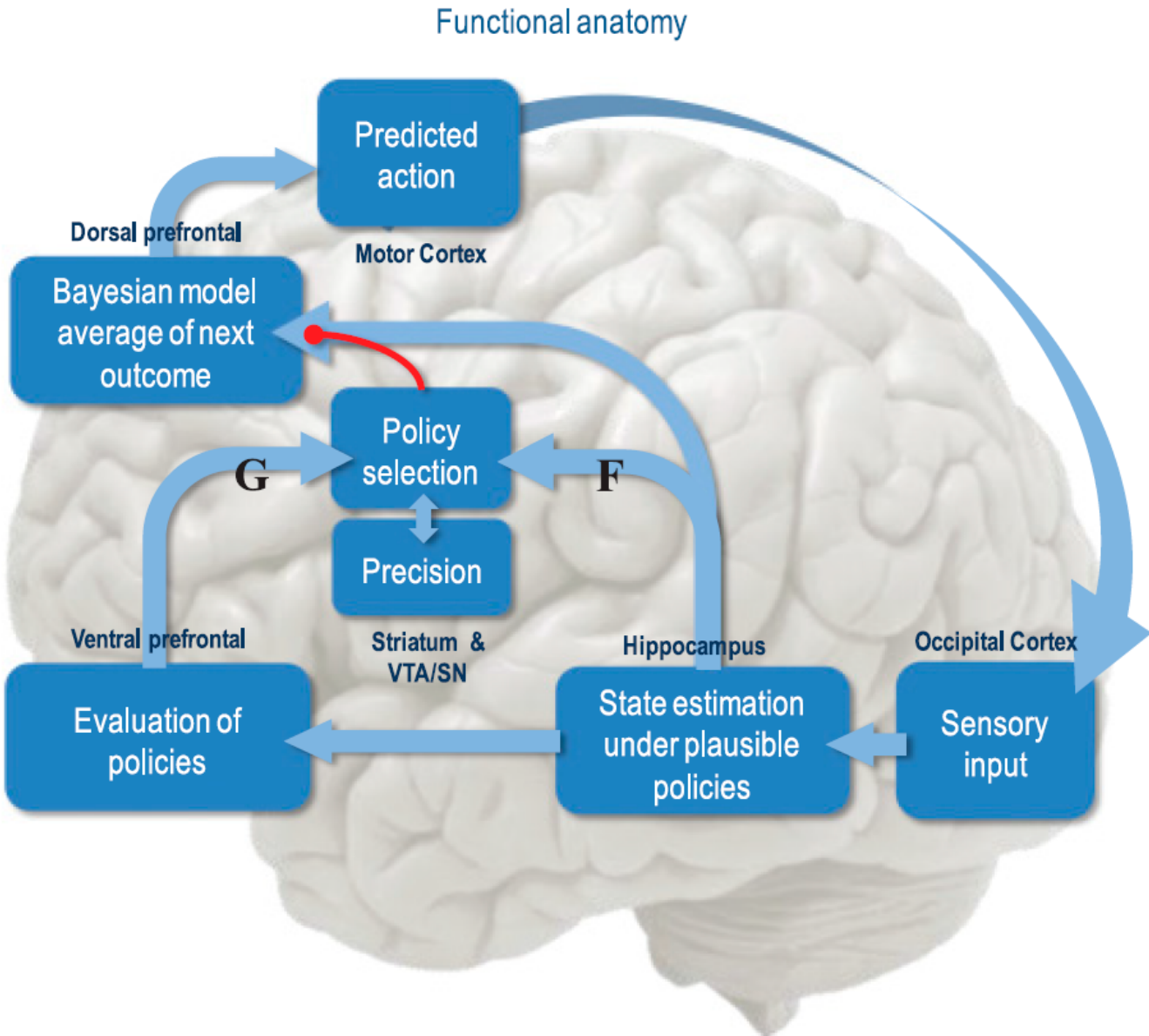
Learning

$$\mathbf{b}(u) = b(u) + \sum_{\pi(\tau)=u} \boldsymbol{\pi}_{\pi} \cdot \mathbf{s}_{\tau}^{\pi} \otimes \mathbf{s}_{\tau-1}^{\pi}$$

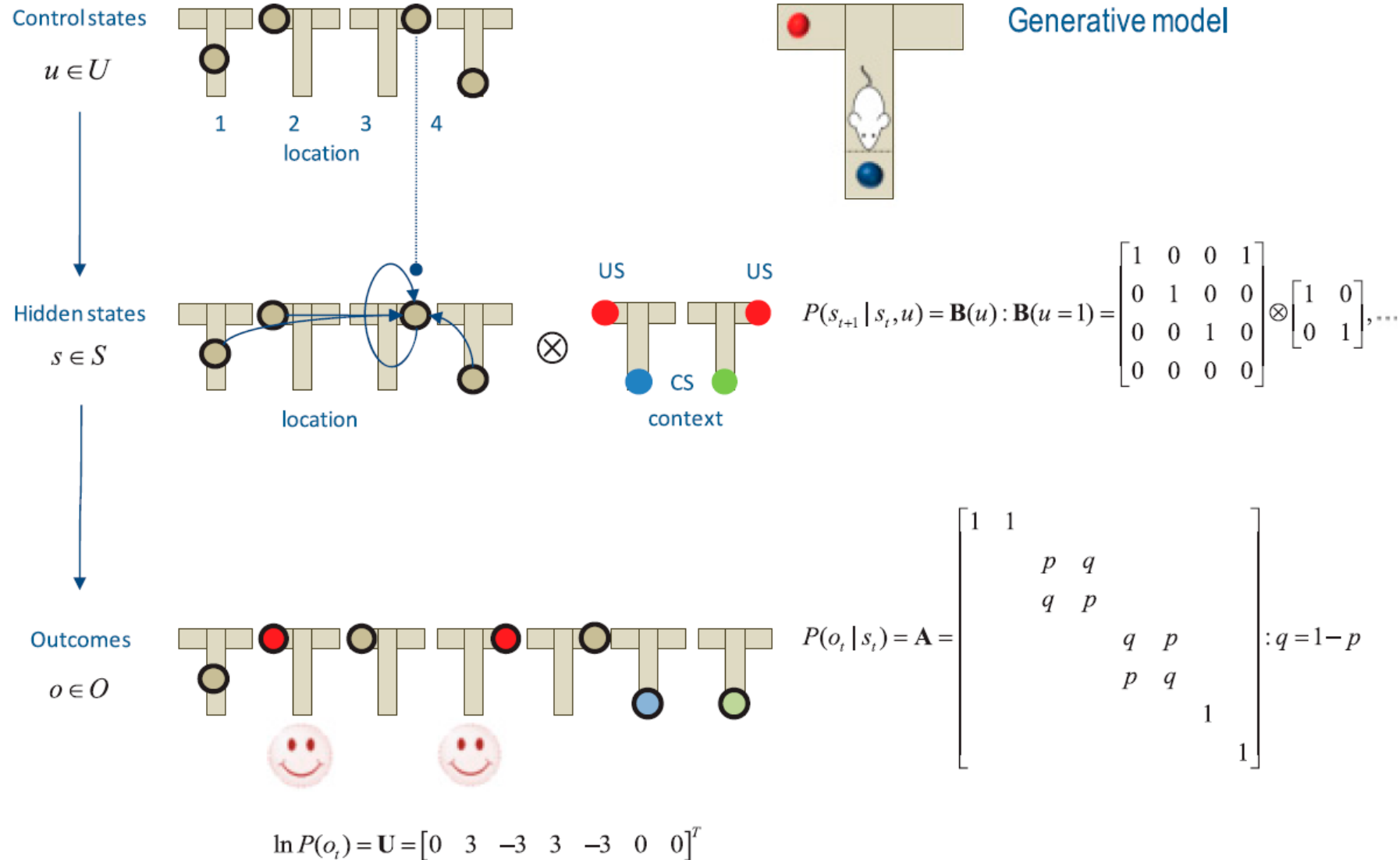
$$\bar{\mathbf{B}} = \boldsymbol{\psi}(\mathbf{b}) - \boldsymbol{\psi}(\mathbf{b}^0)$$



Functional neuroanatomy



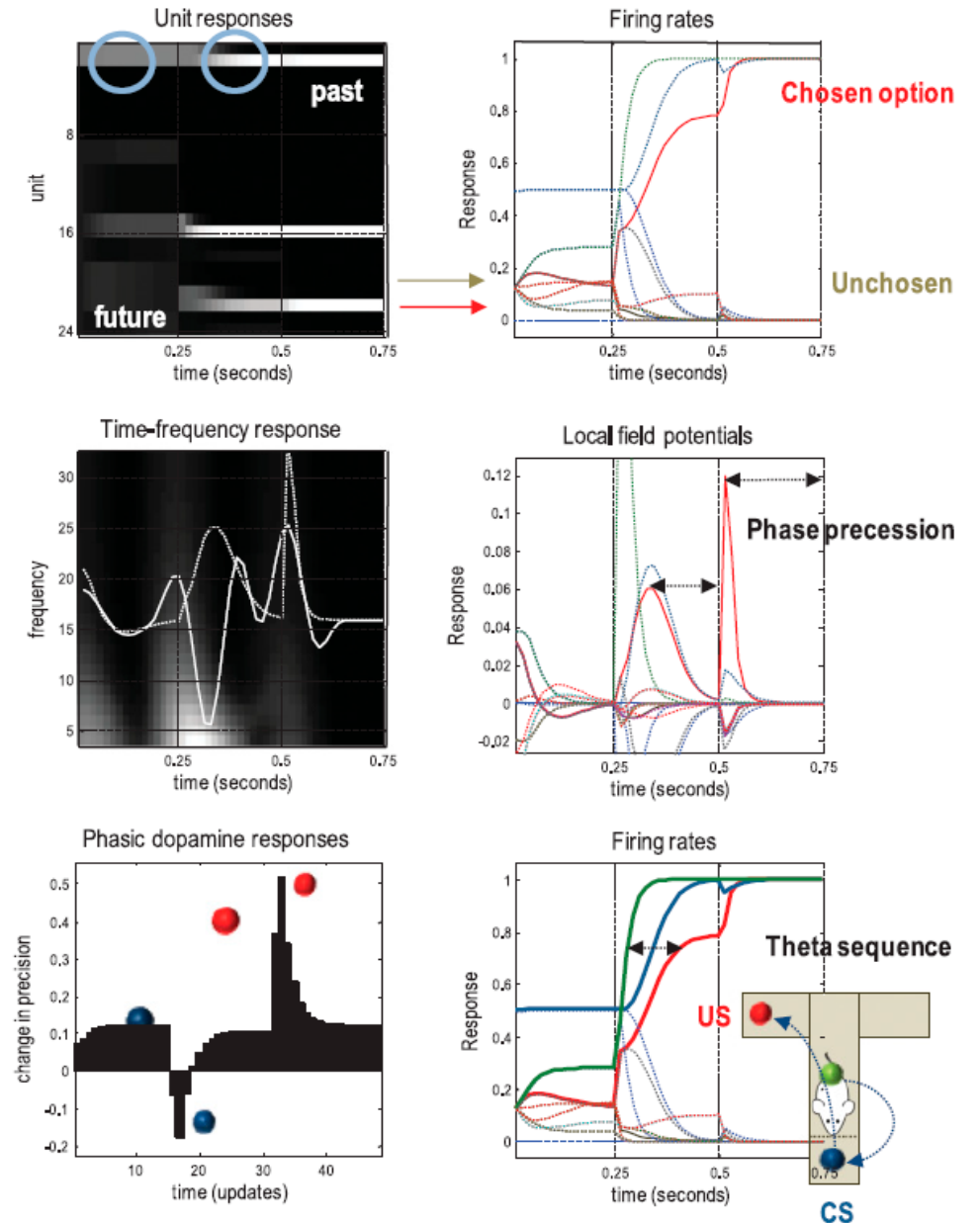
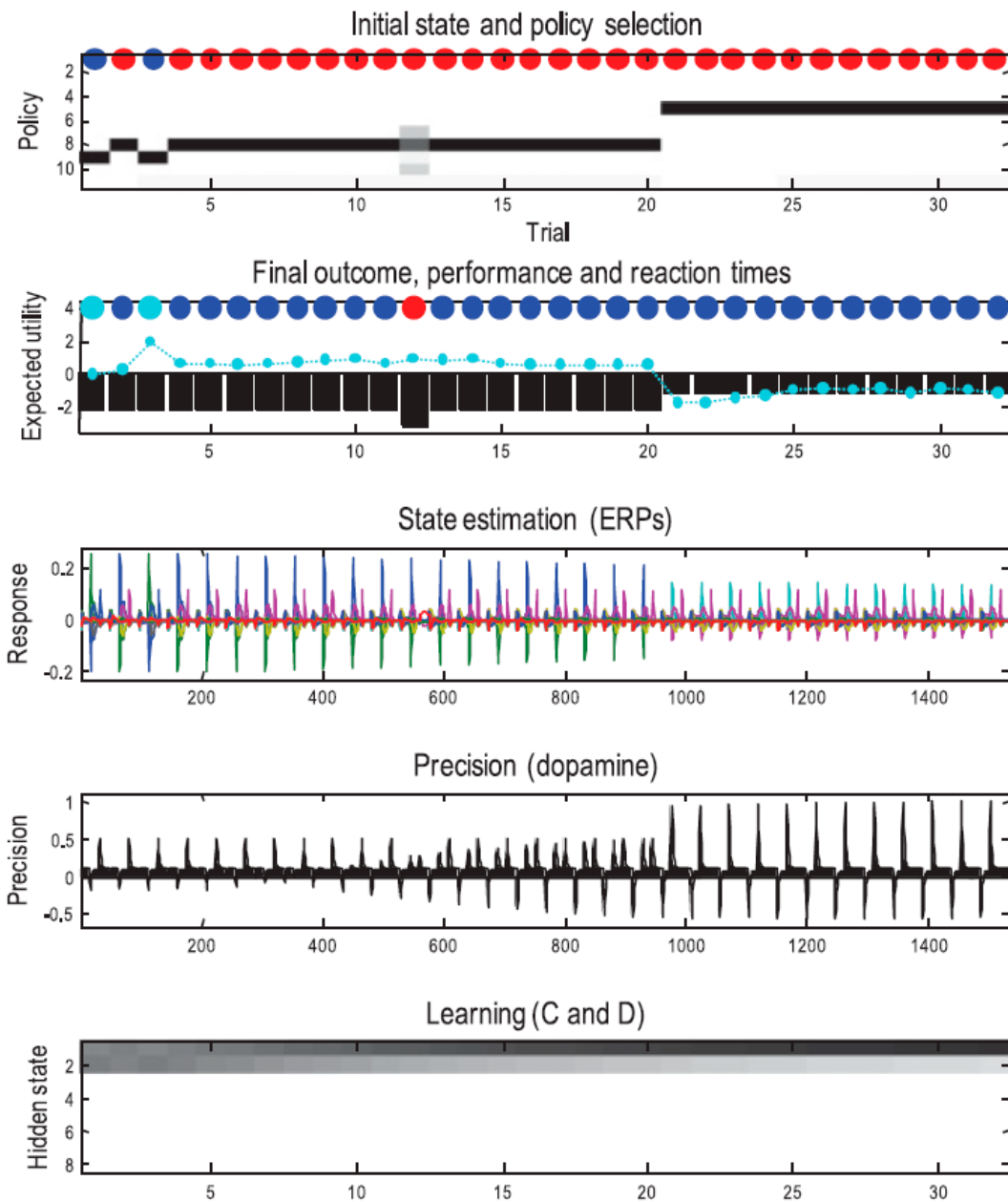
Simulations of inference (T-maze)



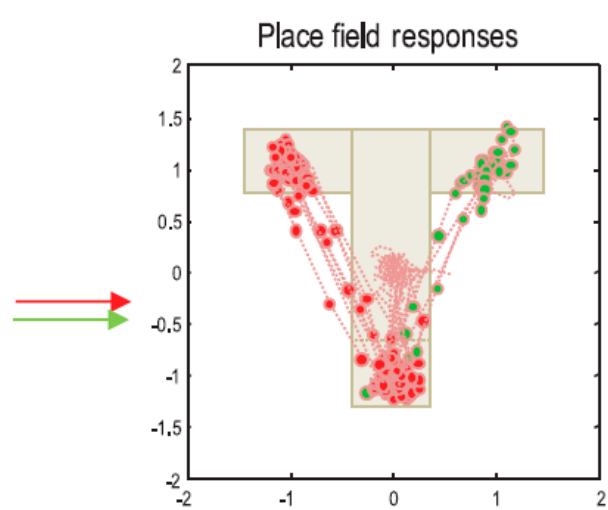
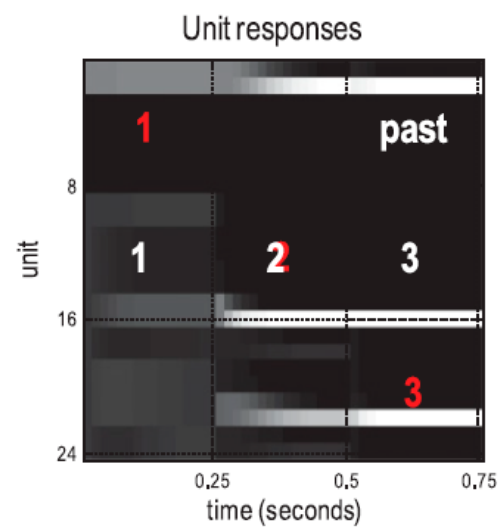
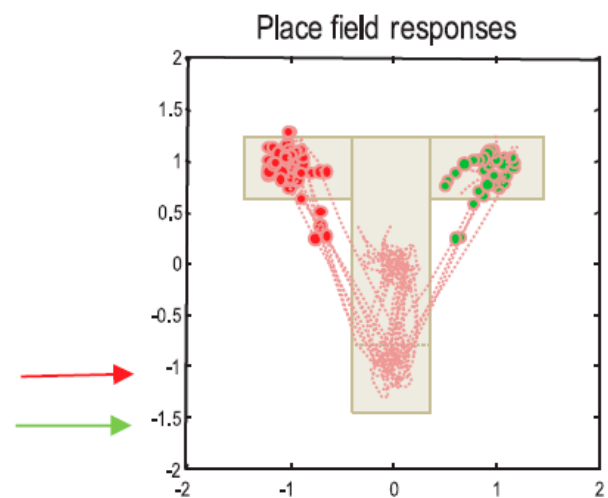
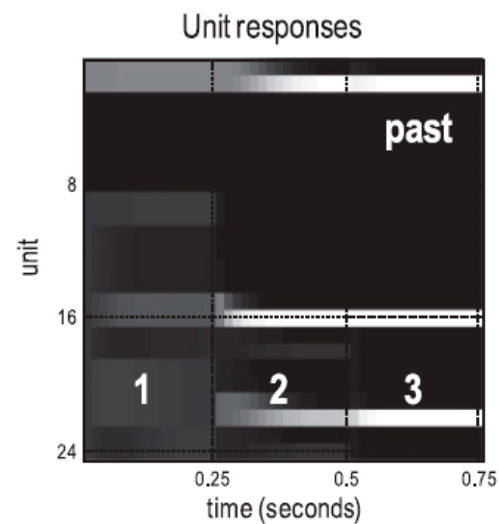
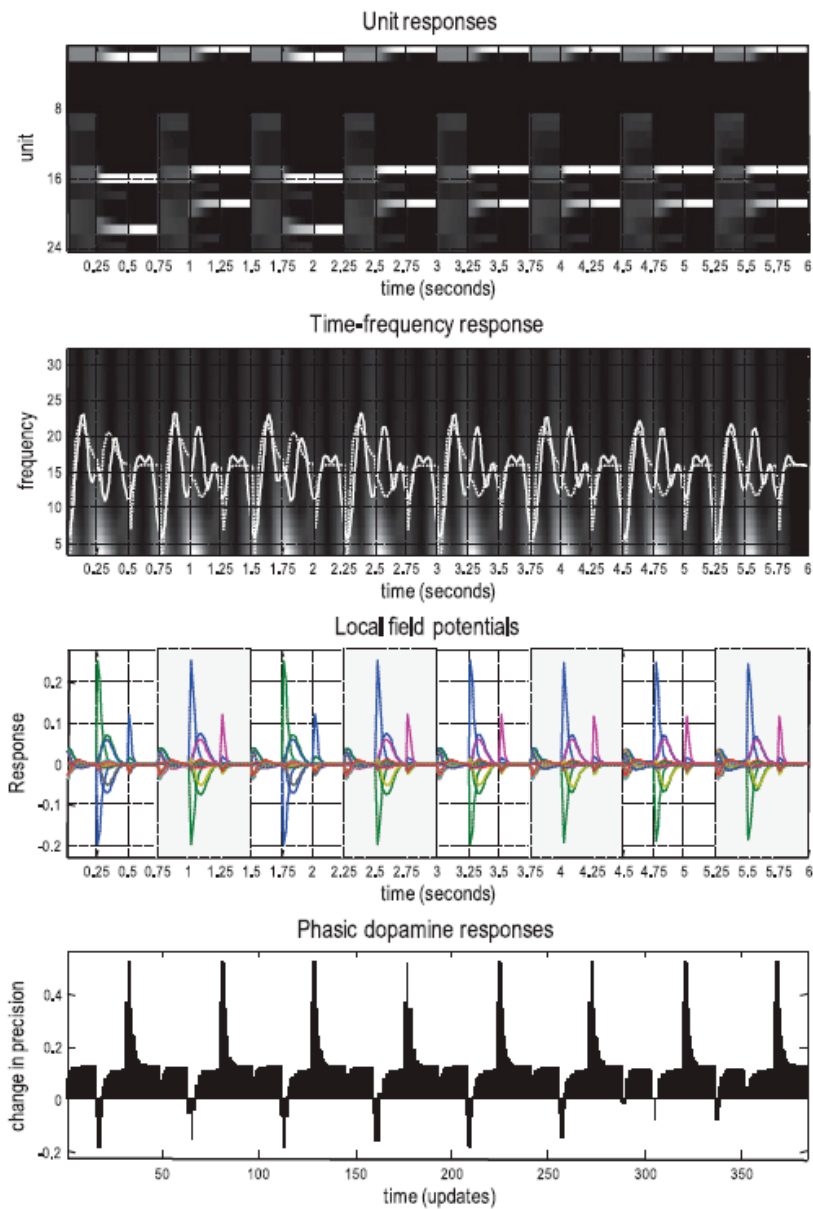
10 policies:

- Stay and move (1-4)
- Go to reward (5-6)
- go to cue and then move (7:10)

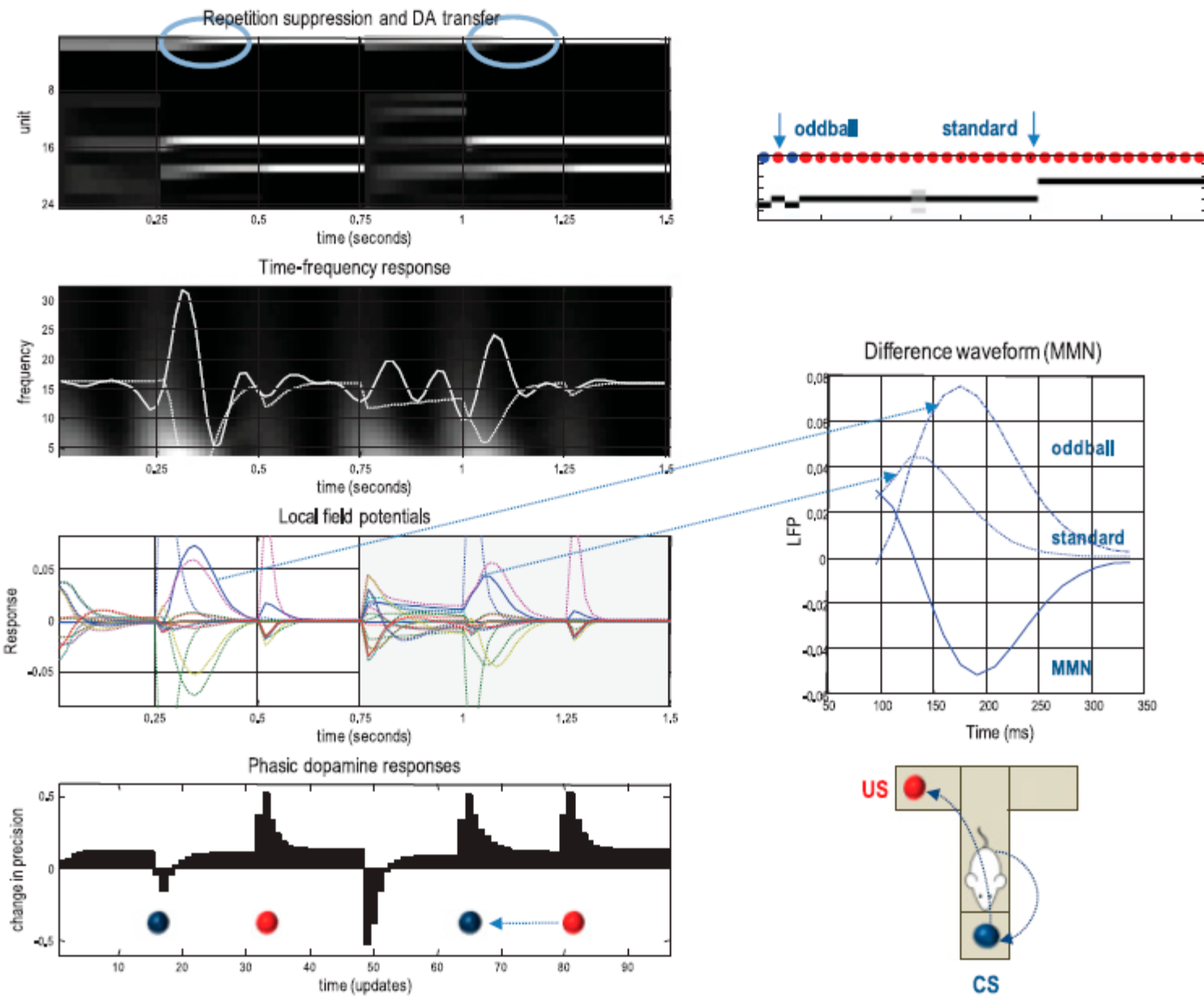
Neurophysiological responses



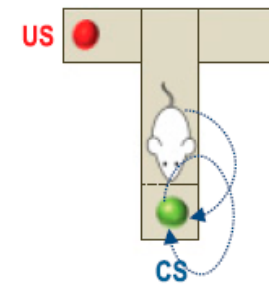
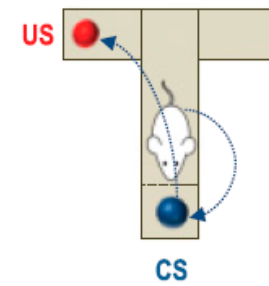
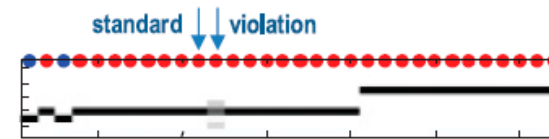
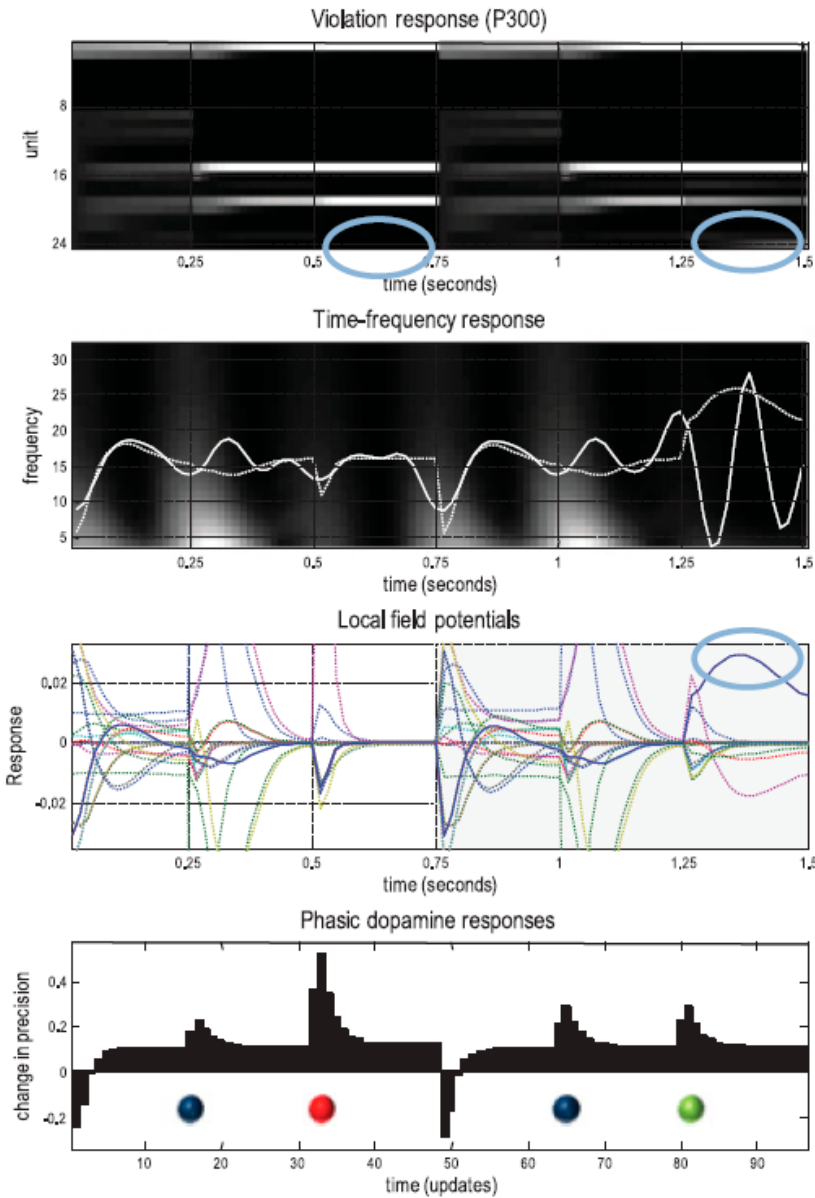
Theta-gamma coupling



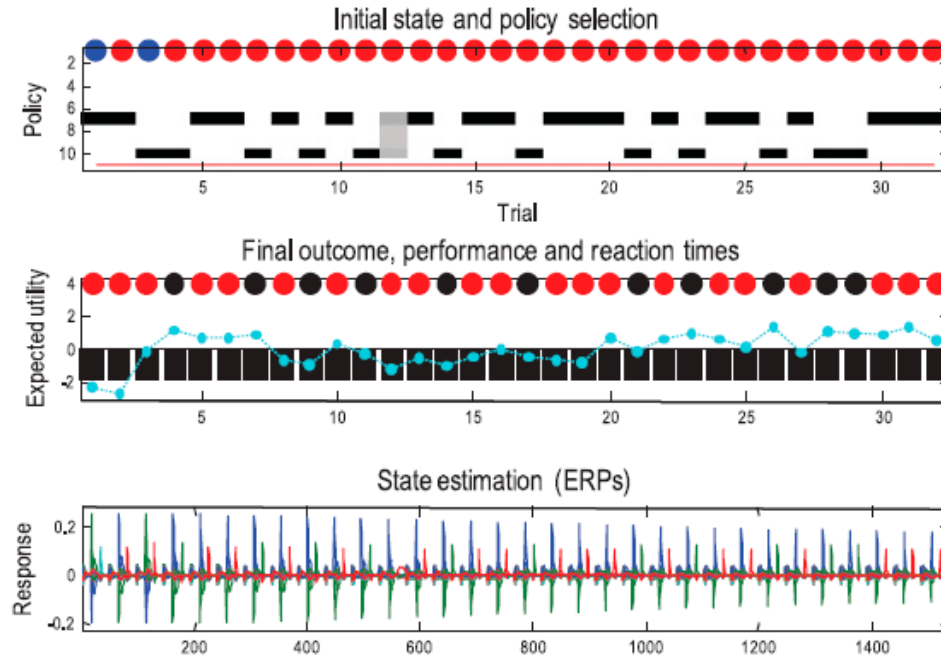
Repetition suppression and dopamine transfer



Violation responses and P300



Epistemic foraging



Epistemic foraging

